

**ADDENDUM NUMBER TWO
TO THE REQUEST FOR PROPOSALS FOR OFFICE SYSTEMS FURNITURE DESIGN,
PROCUREMENT, AND INSTALLATION
LAKE COUNTY BOARD OF COMMISSIONERS AND LAKE COUNTY SHERIFF'S OFFICE
ISSUED SEPTEMBER 13,, 2024**

The County hereby amends the Request for Qualifications as follows:

1. The County received the following requests for information and responds to each below:

RFI No. 1: WS (workstations) and PO (private office) typical call out for a CH-01 Do we include the chair in the WS or PO typical or does it belong in the loose furniture CH-01?

Response: CH-01 are to be included with Workstations and private office.

RFI No. 2: . 0.IT-3 has 2 additional task chairs in the BOM documents where the drawing conflicts. Which is accurate?

Response: Follow the drawing.

RFI No. 3: 0.BS-3 has no furniture on the drawing labeled, but there is furniture called in the BOM documents. Can you clarify what is needed in this room?

Response: This is an open shop area, two workstations as snow, with some wall storage and counter space.
(clarification with the client on needs to be clarified)

RFI No. 4: We noticed (2) CH-10 in the furniture key, but drawing shows a CH-12. Can you clarify? I believe this may just be a type error.

Response: Correct CH-10 Commercial Rocker is to be CH 12

RFI No. 5: The furniture Key also calls out a DE-08 but not in the Excel spread sheet. Is Detention furniture in this scope?

Response: No. Detention furniture is by the design builder.

RFI No. 6: Room 1.VC-3 and 1.VC-2 are not hatched but are in the detention area. Is this to be in furniture scope as well?

Responses: These two rooms are not in the detention area as these are used by staff and professional visitors such as lawyers to have a non-contact visit with an inmate. These chairs are in your scope.

RFI No. 7: DE190 is also on plan not hatched but not on the spreadsheet. Please confirm.

Response: DE notes detention this is not in your scope.

RFI No. 8: TB-11 is on the Furniture Key twice but each line has a different description. Please clarify.

Response: Please follow the floor plans. TB-11

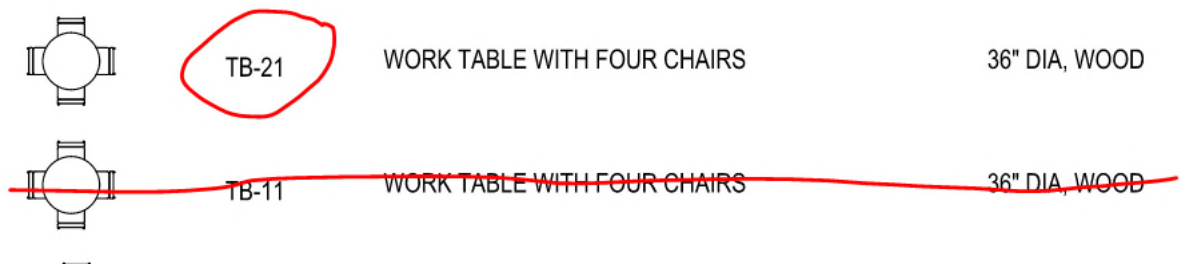


TB-11

OCCASIONAL TABLE

24" DIA X 16" HT

TB-11 tagged with icon of work table with four chairs is miss labled and should be TB-21



RFI No. 9: There is a call out ion BOM document for single lockers, LKR-03. We need dimensions and specifications. Is it to be metal or laminate? It is not on the spreadsheet.

Response: These are covered by the design builder.

RFI No. 10: LC-01 Lectern. We need specifications. Is it to have power? Does it need casters?

Response: It does not need power at this time, casters could be as it can be moved around the room. All to be confirmed with the client as selections are made.

RFI No. 11: There are products in the BOM Specification list that have a suffix of 3 numbers are they to be in the scope?

Response: please show example.

RFI No. 12: Workstations: do they require power? If so where is power coming from floor/wall or ceiling?

Response: Yes, power may come from floor or wall depending on location.

RFI no. 13: Conference rooms: 1.SA-6, 1.DB-7, 0.IT-3 and 1.PB-36 are shown in the Renderings as conference table with conference style chairs, but the BOM document is calling out for (2) CH-01 which is a standard task chair and the remaining count of chairs to be CH-11 which is a stool. Please clarify the needed chairs for these rooms.

**Response: TB-15 should be a breakout style table with task chairs.
TB-14 is a conference table with conference style chairs, open to task chair depending on what is selected.
TB-13 should be a breakout table with task chairs.**

RFI No. 14: TB-12 is being called out as detention grade table. What is a detention grade table? Is this in our scope as it is in the Detention area which is hatched in drawing.

Response: rectangle TB-12 of the detention grade is apart of the detention furniture package. Not included in scope.

RFI No. 15: TB-12 is also on the Key twice. Once as Detention Table and second as dining table. –

Response: Round table is in scope.